



## **2022 Panther Pride TOURNAMENT RULES**

1. OWHA and CHA rules will apply, except where listed below

Hat trick rule: Max 3 goals will count for any one player per game.

3 penalties of any type will result in the removal of that player from the rest of the game. If the 3<sup>rd</sup> penalty occurs in the 3<sup>rd</sup> period the suspension will include the next game of the tournament as well. Double minors are considered 2 penalties.

There will be no slap shots allowed in the Women's division. Raising the players stick above the waist on any shot will result in a 2 minute minor penalty being assessed.

2. The Tournament Committee reserves the right to make decisions regarding the interpretation of these rules. All such decisions are final. No protests are allowed.
3. U9 division will be run according to OWHA guidelines. See 2022 Panther Pride U9 Jamboree Rules.pdf for details.
4. Each team is guaranteed three (3) games; all games are 10/ 10/ 10 minutes stop time.
5. Floods (addition or deletion) are at the direction of the tournament officials and or the referees on the ice if the need arises. E.g. weather, injuries etc. Game curfews at discretion of tournament officials.
6. No overtime will be played except in quarter-final, semi-final and final games.
7. Two (2) points for a win; One (1) point for a tie; Zero (0) points for a loss. In the event of a default, the team which is not in default receives two (2) points and a 1-0 win, recorded in their favor. In the event of a game cancellation due to inclement weather, we will attempt to reschedule the game. If unable to reschedule the game, a score of 0 – 0 will be recorded.

8. There will be a three (3) minute timed warm up time at the start of each game.
9. In the third period of any game, if there is a five (5) goal differential, the clock will run. Stop time will only resume if a three (3) goal differential is reached. At the sole discretion of the referee, the clock may be stopped due to an injury or intentional delay of the game by one of the teams.
10. In the event of a tie at the end of the round robin, the following format will be used to determine which teams will advance.
  - Number of wins
  - Record against other tied team (2 tied teams only)
  - Goals for, minus goals against (subject to a maximum spread of 5 goals in any one game)
  - Fewest goals allowed in round robin play (total GA subject to a maximum spread of 5 goals in any one game)
  - Most periods won in round robin play
  - Fewest penalty minutes in round robin play
  - First goal in the tournament (game time of team's 1<sup>st</sup> goal in team's 1<sup>st</sup> game)
  - Flip of a coin
11. Maximum nineteen (19) players (including two (2) goaltenders) will be registered for the tournament. A player's name must appear on the OWHA official Roster. Official rosters and applicable additional documents (Pick-Up, Change of Participant, Coaching Certificates, Travel Permits, Insurance, etc.) Must be available for inspection.
12. Tournament is open only to OWHA sanctioned teams or teams registered with USA Hockey. All players must be registered with the OWHA or USA Hockey.
13. Referee's decision is final and not subject to appeal or grievance.
14. Suspensions – OWHA rules will apply, except that intent to injure and fighting penalties will result in the player being expelled from the game and the remainder of the tournament. Teams must follow OWHA reporting guidelines for all suspensions
15. In the case of sweater colour conflict, teams with an alternate set of jerseys will be asked to change. If no team has an alternate set, the home team will change to light or dark jerseys or pinnies provided by the tournament organization.

## **16. Quarter Finals, Semi-Finals and Finals**

Advancement

### **U9**

As there are no championship games, participation medals will be handed out at the conclusion of the team's third game. The third game time will be shortened to accommodate on ice medal presentations.

### **U11**

The 7 teams in the U11 will play 2 games each. At this time the first place team will be determined. The first place team will get a bye to the semi finals. The six teams left will play a third game to determine 2nd, 3rd, and 4th place. These three teams will advance to the semi's along with the 1st place team and play according to the format shown on the schedule. For the third game we will make every effort to make sure that a team will not play a team they have already played.

### **U13**

Each team will play 3 games in their respective pool. The first place team in each pool will advance to the semi's. The wildcard team will be the team from the remaining 9 teams with the most points.

### **U15**

Each team will play 3 games in their respective pool. The first place team in each pool will advance to the semi's. The wildcard team will be the team from the remaining 9 teams with the most points.

### **U18**

Teams in pool A will play 3 games as shown in the schedule. The top two teams of the 6 teams after 3 games will advance to the semi's. Teams in Pool B will play 2 games each. The first place team after 2 games will get a bye to the semi's. The remaining 4 teams will play a third game to determine 2nd place. First and second place from Pool A and B will play in the semis as shown on the schedule. For the third game we will make every effort to make sure that a team will not play a team they have already played.

### **Senior**

Each team will play 3 games as shown on the schedule. First to fourth place will be determined after 3 games, and play in the semis as shown on the schedule.

- a) There will be one (1) thirty (30) second time out allowed to each team in each, quarter-final, semi-final and final game.
- b) In the event of a tie in quarter finals, semi-finals or finals, one (1) five (5) minute, 4 on 4 sudden victory overtime period will be played. If a penalty occurs during 4 on 4 play in overtime the penalized team will go to 3 skaters and the unpenalized team will play with 4 skaters. If a second penalty occurs to the same team, they will remain at 3 skaters and the unpenalized team will go to 5 skaters. Play will resume at 4 on 4 at the first stoppage of play after all penalties have expired.
- c) If still tied after the overtime, a shoot-out will take place. Three (3) shooters, plus an alternate, on each team must be declared prior to the start of the game and provided to the time keeper, in shooting order, before the players go on the ice, or shooters will be in the order shown on the game portal, goalies not included. Any player serving a penalty that has not expired at the game's end (regulation plus overtime) is ineligible to participate in the entire shoot-out. Teams will shoot alternatively unless otherwise determined by the officials. Home team will decide who shoots first. If tied after three (3) shots by each team, the shoot-out continues one round at a time until one team scores, while the other team does not. All players must have had a shot prior to a player taking a second shot.